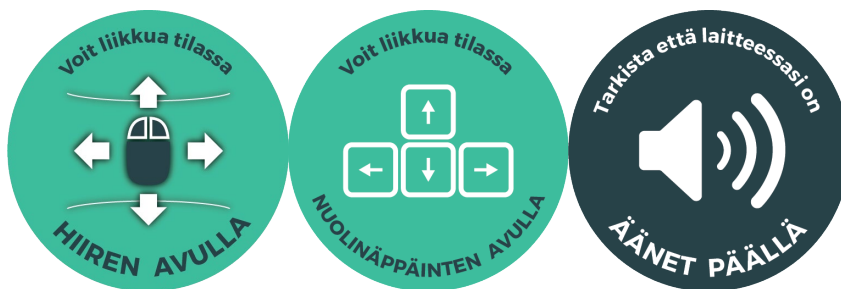
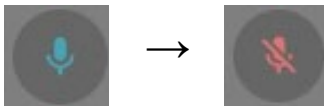


Moving and Navigating in a Virtual Environment

1. Access the environment via the link: <https://wvr.li/d046t1>
2. Upon arrival, you will be in the lobby area where you can practice moving around in the environment.
3. The lobby whiteboard contains instructions and a video tutorial on how to navigate the environment. Test your movement in the space after watching the video.
4. Look around by moving the mouse and holding down the left button.



5. Move forward, backward, and sideways using the arrow keys or WASD keys.
6. Keep your computer's sound on. When in avatar form, turn off your microphone if you are not participating in the conversation.

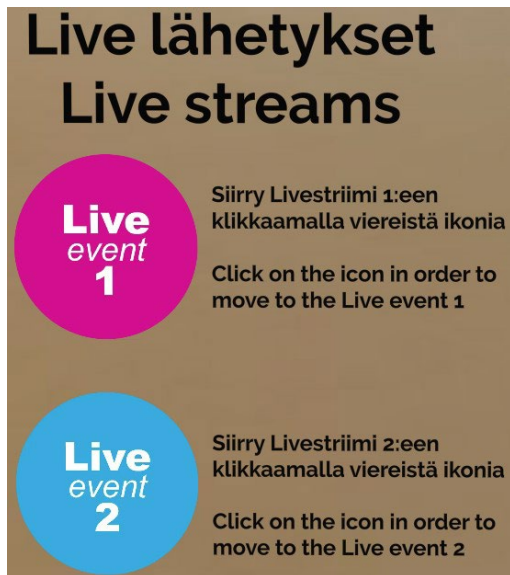


7. If you have any difficulties moving around in the environment, click on the question mark.



You will be transported to a 3D space where event staff will assist you. This 3D space is a multiplayer space where you move in avatar form. See the guide on how to create an avatar in the Metaverse.

- Look for buttons in the environment that will allow you to access livestreams 1 and 2 by clicking on them.



- To enter the Metaverse from the lobby, select one of the rooms (ROOM 1-6) by clicking on it. A window will appear with the message "You are about to go to -". Under the room name, you will see how many participants are in the room. If there are more than 30 participants, choose another room. Click "GO" to enter the Metaverse. Make sure to mute your microphone when you enter the Metaverse.




- Moving around in the Metaverse is the same as in the lobby. Explore the learning environments and projects implemented at Keuda. Also, visit the virtual exhibitors' booths through the links in the Actors circle logos.

10. You can move from one space to another using the navigation buttons.



11. You can only enter the Metaverse through the lobby.

Watching Videos

1. There are videos in the environments that you can watch by clicking on them directly 
2. Some videos will open in a new tab on YouTube. If the video opens in a new tab, return to the event environment by clicking on the event tab.

